Computing Sparse Representations in O(NlogN) time

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Hierarchical Feature Extraction

- Deep learning
 - Stack multiple feature extraction layers in hierarchy
 - Layer 1: find sparse representations of image patches
 - Layer 2: find sparse representations of layer-1 output



Computation Cost at a Feature Extraction Layer

• Complexity is **O(mn)**

– mx1 input signal x and nx1 sparse code z

- *m* depends on the output code length in the previous layer, can be large in deeper layer
- *n* depends on dictionary size, governed by the machine learning task



Move Computations to Compressed Domain, i.e., Reducing *m*





How Much Can We Compress?

Compression by random projections make dictionary atoms less distinguishable → Compression ratio depends on the machine learning task, i.e., the dictionary size *n*

Theorem. For a dictionary **D** that has *n* atoms, the input signal length *m* can be reduced to as small as $O(\log n/e^2)$, as long as **D** is sufficiently incoherent, or, the coherence *u* of the dictionary satisfies:

u < 1/(2K-1) – e

where *e* is a small positive number and *K* is the sparsity.

Experiments on Object Recognition

Recognition accuracy and run time

No compression D: 2268 x 1000	2x compression D: 1134 x 1000	10x compression D: 226 x 1000
59.9%	59.3%	56.7%
75.4 sec	40.3 sec	8.0 sec

- Two-layer sparse coding, compress second layer dictionary
- Test on Caltech-101, 101 object classes, 2945 images



Conclusion and Future Work

- The computations of deep learning can be performed in a low dimensional space
- Savings in # operations, meaning savings in energy and time
- Future work
 - Learning in the compressed domain
 - Novelty detection (afternoon)