Passive Reflectometry

Fabiano Romeiro, Yuriy Vasilyev and Todd Zickler School of Engineering and Applied Sciences Harvard University

Surface Reflectance



Surface Reflectance



😽 Passive Reflectometry

Surface Reflectance: BRDF



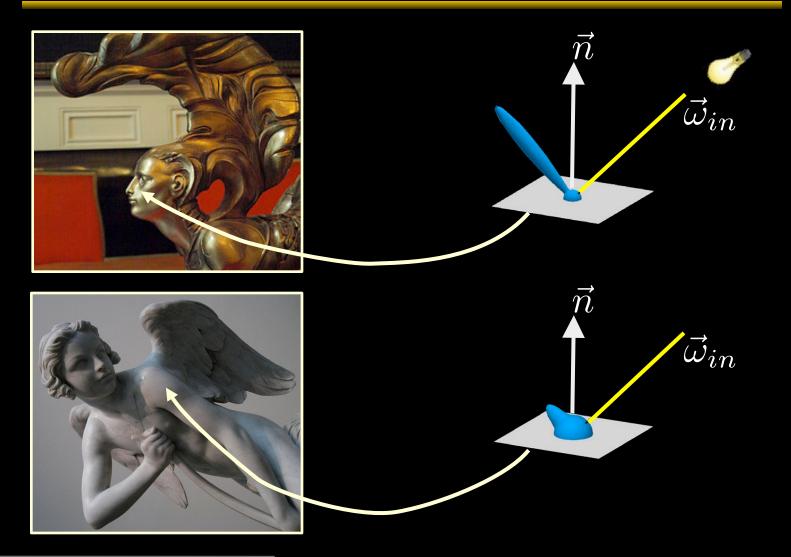
Surface Reflectance: BRDF



 $f(ec{\omega}_{in},ec{\omega}_{out})$

Bi-directional Reflectance Distribution Function

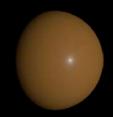
Surface Reflectance: BRDF



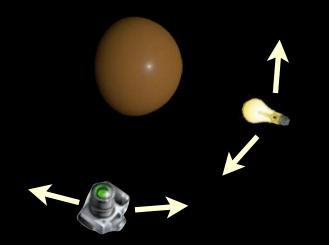
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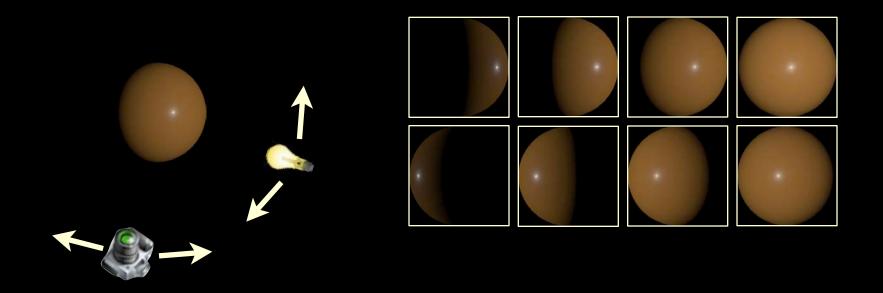




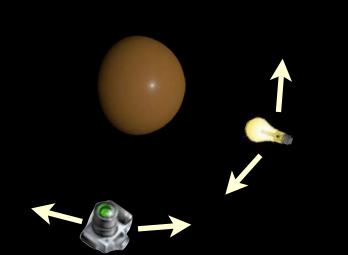


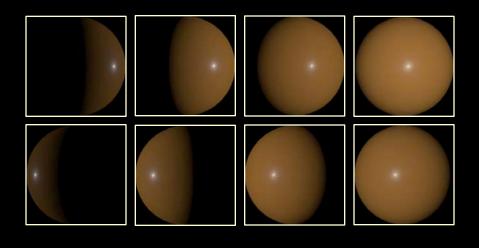


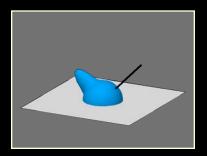




Active Approach:

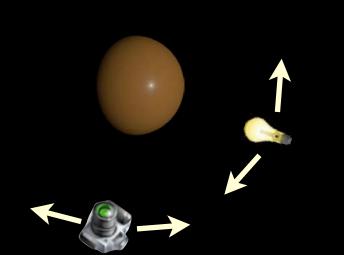


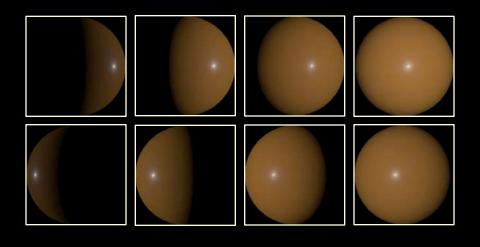


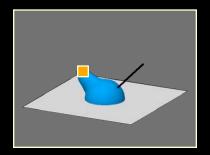


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Active Approach:

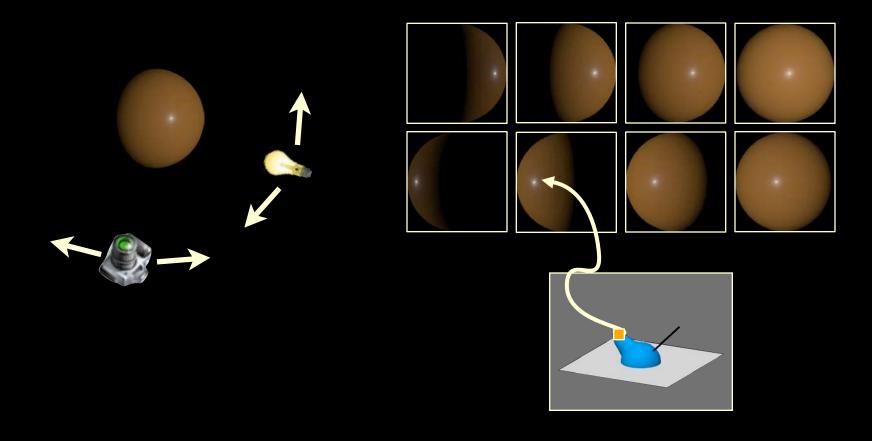






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Active Approach:



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Human Approach:



Human Approach:





[Fleming et al, 2003]



Human Approach:



[Fleming et al, 2003]



Known shapeImage (I)





Known shapeImage (I)



•Environment (L)



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•Known shape •Image (I)

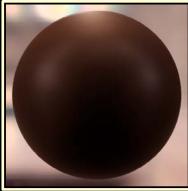


•Environment (L)



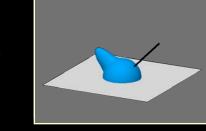
🕎 Passive Reflectometry

•Known shape •Image (I)



•Environment (L)





🐺 Passive Reflectometry

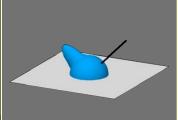
Known shapeImage (I)



•Environment (L)







1.No Active Illumination



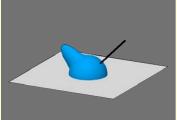
Known shapeImage (I)



•Environment (L)





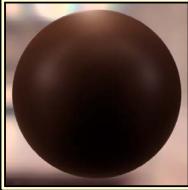


1.No Active Illumination

2.General reflectance

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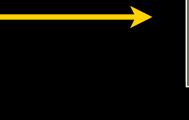
•Known shape •Image (I)

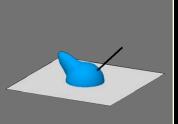


•Environment (L)



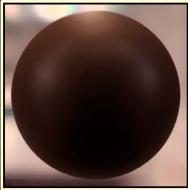






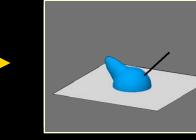


Known shapeImage (I)



•Environment (L)





 $f(\vec{\omega}_{in}, \overline{\vec{\omega}_{out}}) = f_{\vec{\alpha}}(\vec{\omega}_{in}, \overline{\vec{\omega}_{out}})$

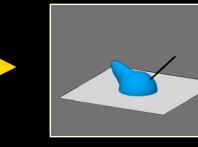


Known shapeImage (I)



•Environment (L)



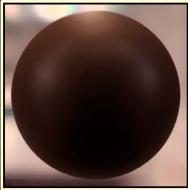


$$f(\vec{\omega}_{in}, \vec{\omega}_{out}) = f_{\vec{\alpha}}(\vec{\omega}_{in}, \vec{\omega}_{out})$$

Example: Lafortune model $f_{\vec{\alpha}}(\vec{\omega}_{in}, \vec{\omega}_{out}) = (\vec{\omega}_{in}^{\mathsf{T}} \begin{bmatrix} \alpha_1 & 0 & 0 \\ 0 & \alpha_2 & 0 \\ 0 & 0 & \alpha_3 \end{bmatrix} \vec{\omega}_{out})^{\alpha_4}$

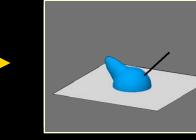
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Known shapeImage (I)



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 $f(\vec{\omega}_{in}, \overline{\vec{\omega}_{out}}) = f_{\vec{\alpha}}(\vec{\omega}_{in}, \overline{\vec{\omega}_{out}})$

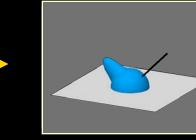


Known shapeImage (I)



•Environment (L)





 $f(\vec{\omega}_{in}, \vec{\omega}_{out}) = f_{\vec{\alpha}}(\vec{\omega}_{in}, \vec{\omega}_{out})$

 $I = render(L, \vec{\alpha})$

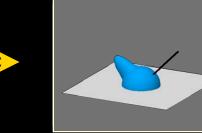
😽 Passive Reflectometry

Known shapeImage (I)



•Environment (L)





 $f(\vec{\omega}_{in}, \vec{\omega}_{out}) = f_{\vec{\alpha}}(\vec{\omega}_{in}, \vec{\omega}_{out})$

 $I = render(L, \vec{\alpha})$

$$\vec{\alpha}^* = \arg\min_{\alpha} ||I - render(L, \vec{\alpha})||^2$$

[Boivin and Cagalowicz, 2001]





Problems:



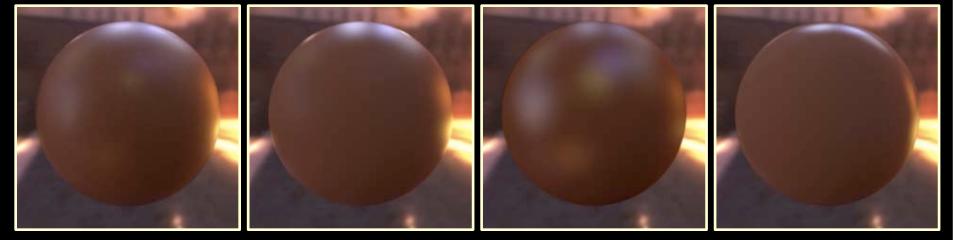
Problems:

- Susceptible to local minima



Problems:

- Susceptible to local minima
- Parametric models too restrictive



Ground Truth Cook-Torrance

Ward

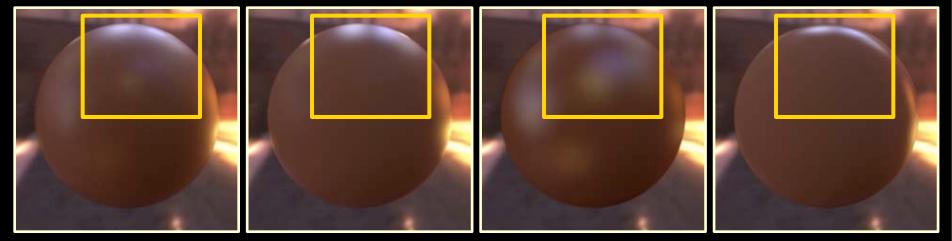
Lafortune

[Ngan et al, 2005]



Problems:

- Susceptible to local minima
- Parametric models too restrictive



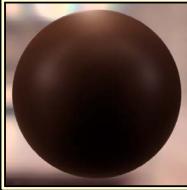
Ground Truth Cook-Torrance

Ward

Lafortune

[Ngan et al, 2005]

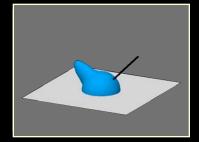
•Known shape •Image (I)



•Environment (L)





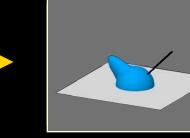


Known shapeImage (I)



•Environment (L)





Univariate (radially-symmetric):

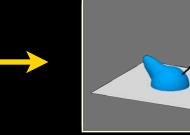
$$f(\vec{\omega}_{in}, \vec{\omega}_{out}) \to f(\theta_r)$$

Known shapeImage (I)



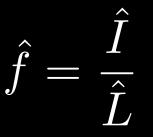
•Environment (L)





Univariate (radially-symmetric):

$$f(\vec{\omega}_{in}, \vec{\omega}_{out}) \to f(\theta_r)$$



[Ramamoorthi et al, 2001]



Problem:



Problem:

- Univariate (radially symmetric) BRDFs too restrictive.



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- Univariate (radially symmetric) BRDFs too restrictive.

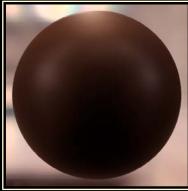


Ground Truth



Radially Symmetric

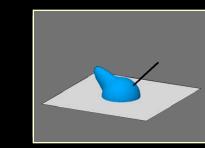
•Known shape •Image (I)



•Environment (L)







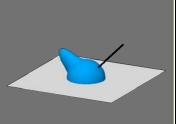
•Known shape •Image (I)



•Environment (L)







We introduce a BRDF model that is:

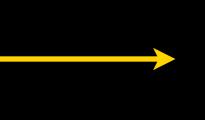
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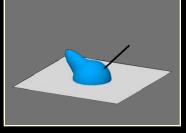
Known shapeImage (I)



•Environment (L)







We introduce a BRDF model that is:

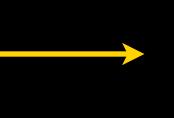
- General enough to capture important effects

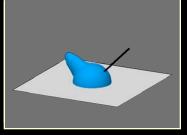
Known shapeImage (I)



•Environment (L)





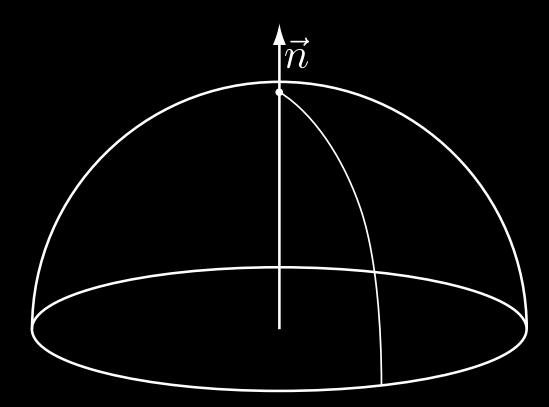


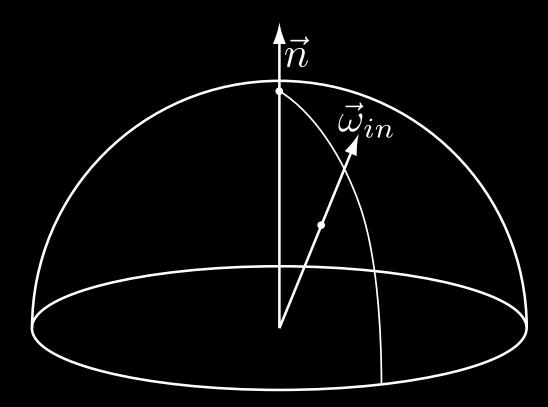
We introduce a BRDF model that is:

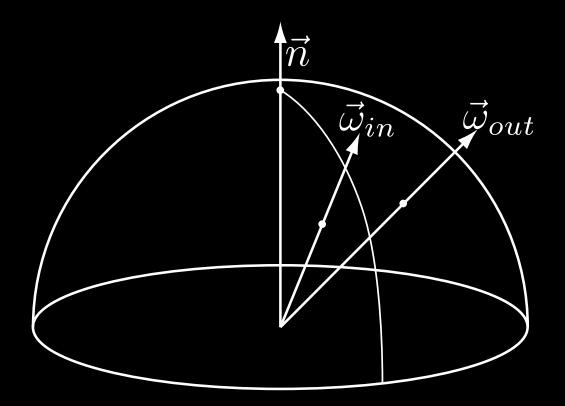
- General enough to capture important effects
- Simple enough to allow tractability

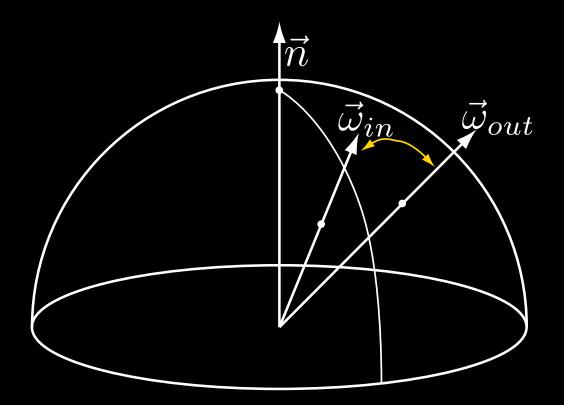




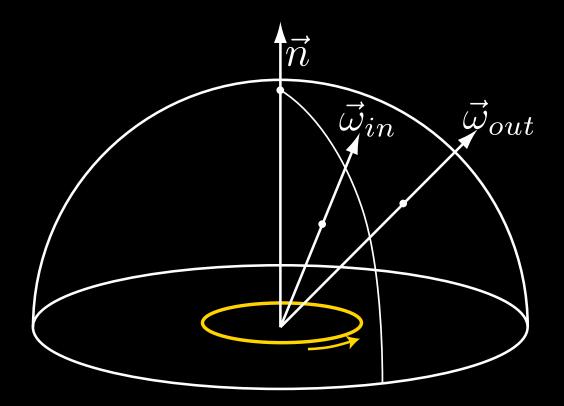




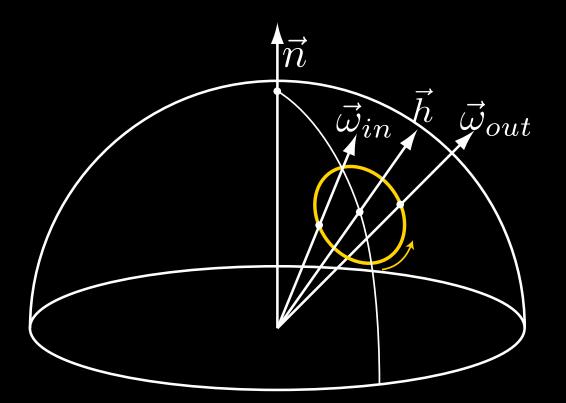




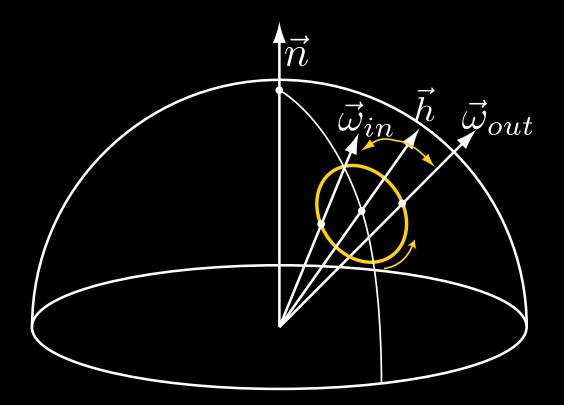
RECIPROCITY

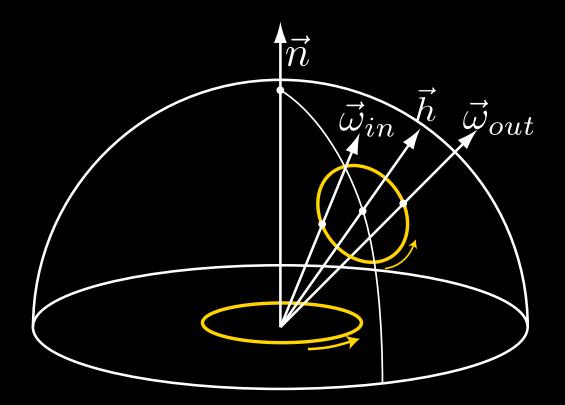


ISOTROPY

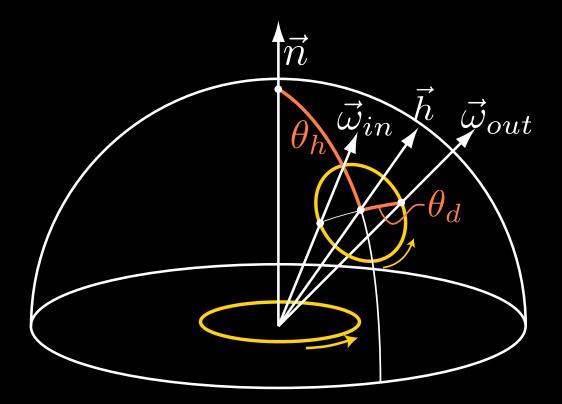


PROPOSED: ADDITIONAL SYMMETRY

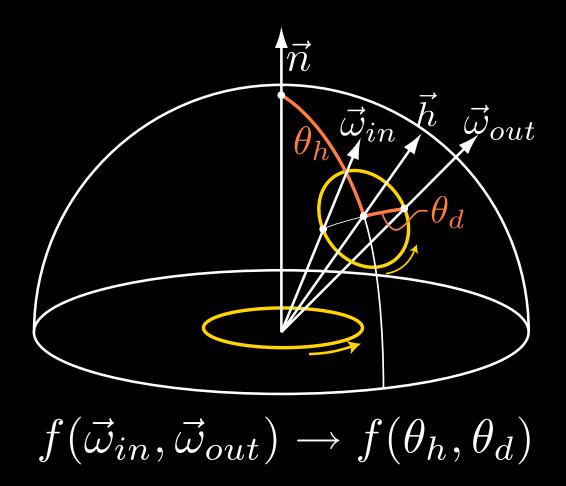


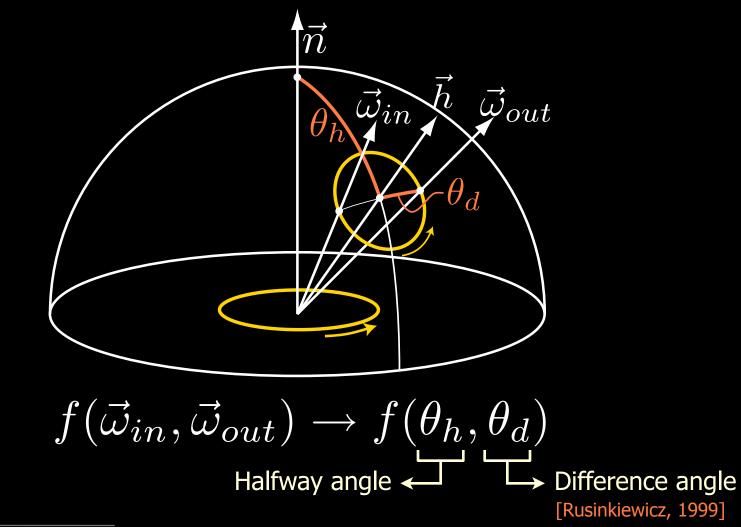


BIVARIATE



BIVARIATE





🕎 Passive Reflectometry

MERL BRDF database (~100 isotropic materials)



[Matusik et al., 2003]



MERL BRDF database (~100 isotropic materials)

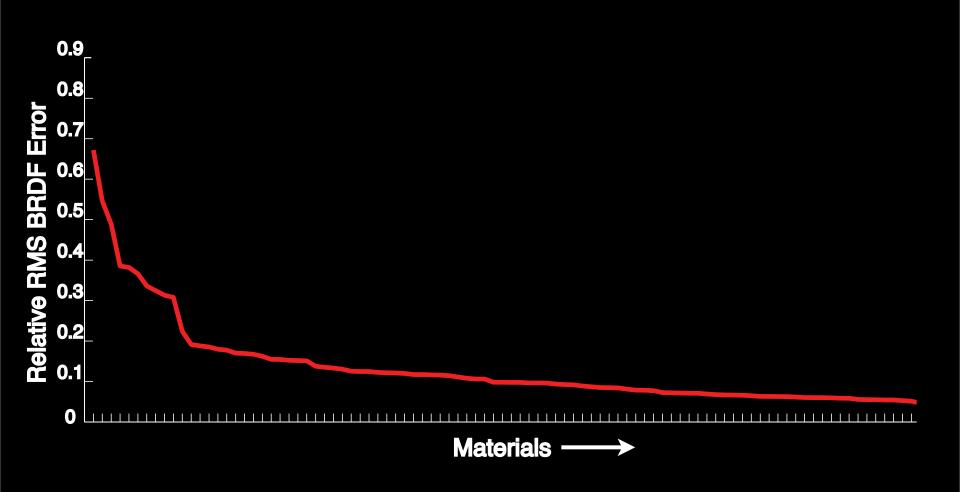


Isotropic BRDFs: 3D

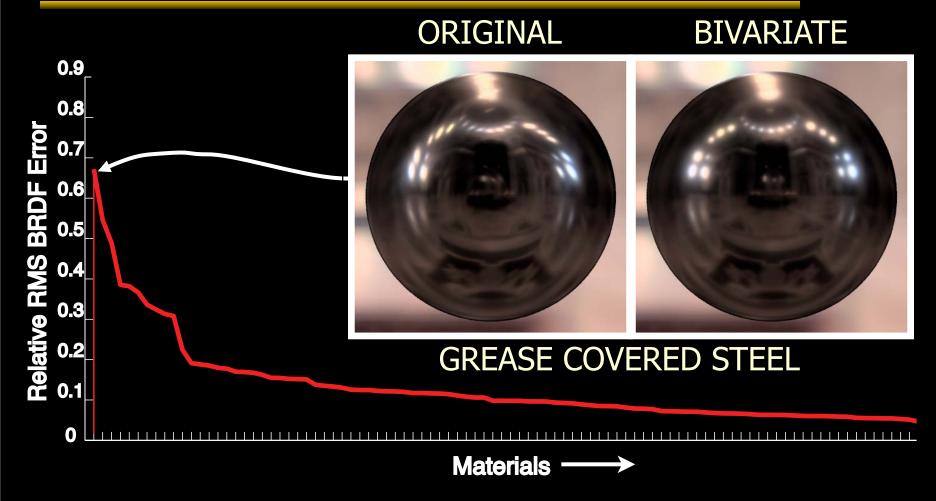
[Matusik et al., 2003]

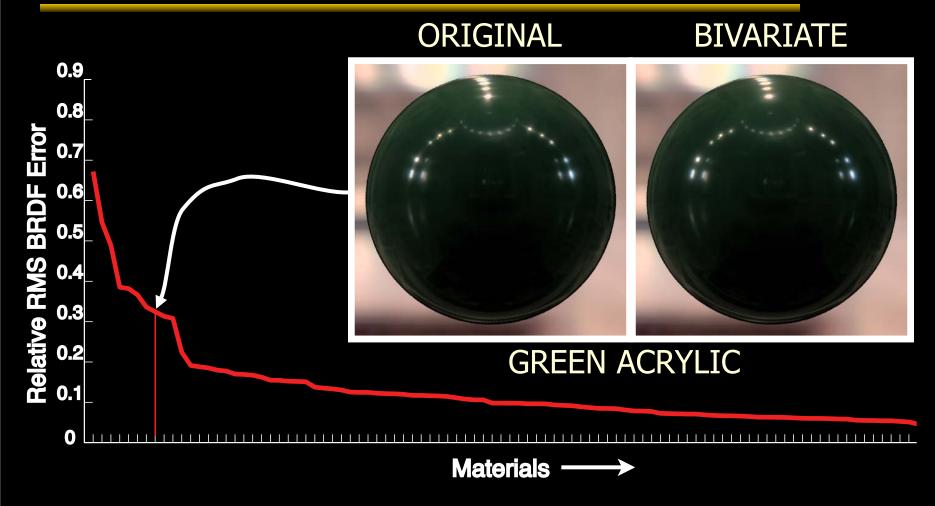


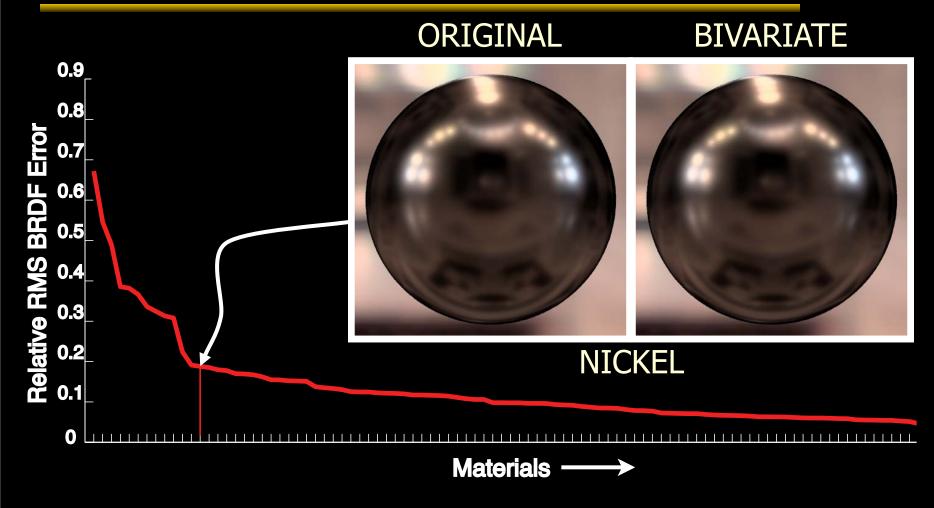
🕎 Passive Reflectometry

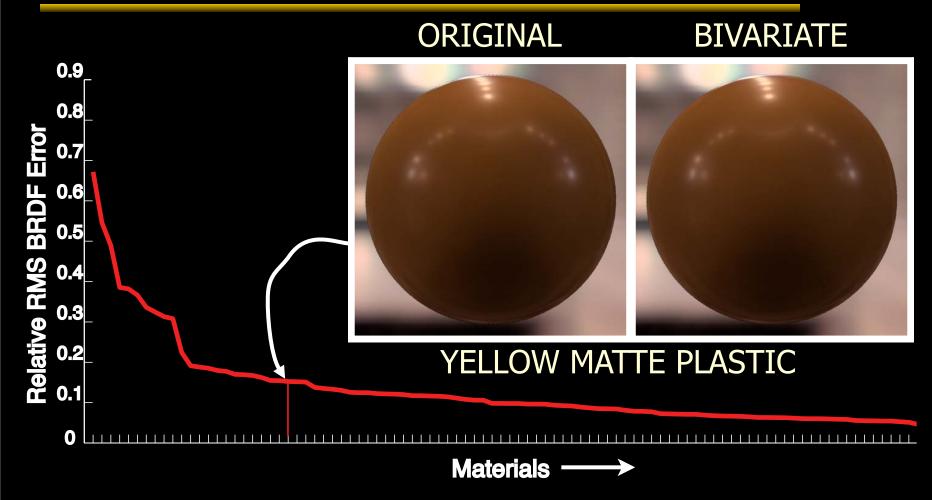


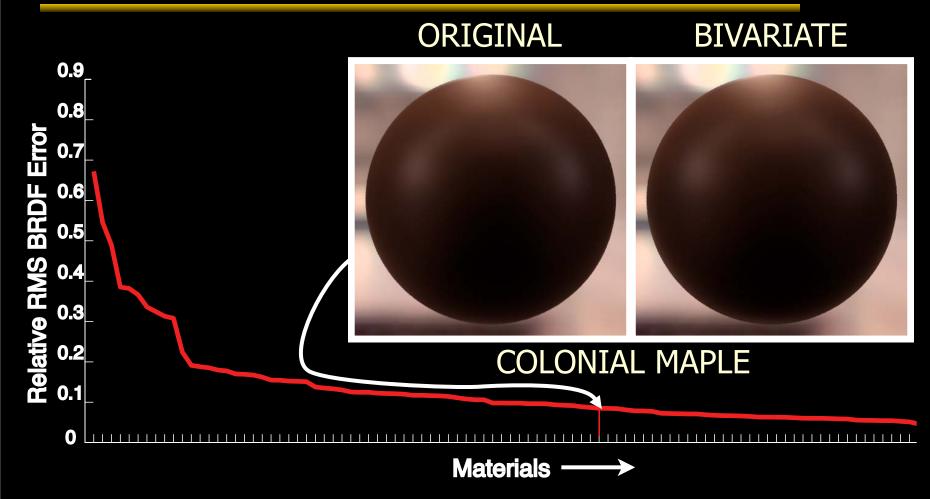
😽 Passive Reflectometry

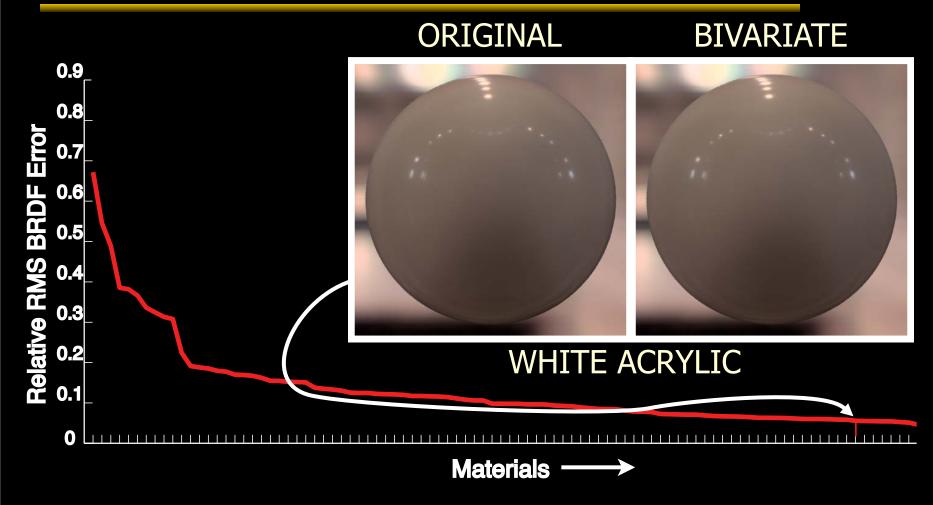












Bivariate Representation: Conclusion

The set of the set of

Bivariate Representation: Conclusion

Isotropic materials: approximately bivariate

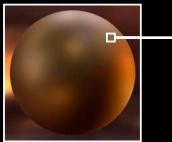
Bivariate Representation: Conclusion

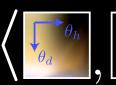
- Isotropic materials: approximately bivariate
- Supports earlier findings [Stark et al, 2005]









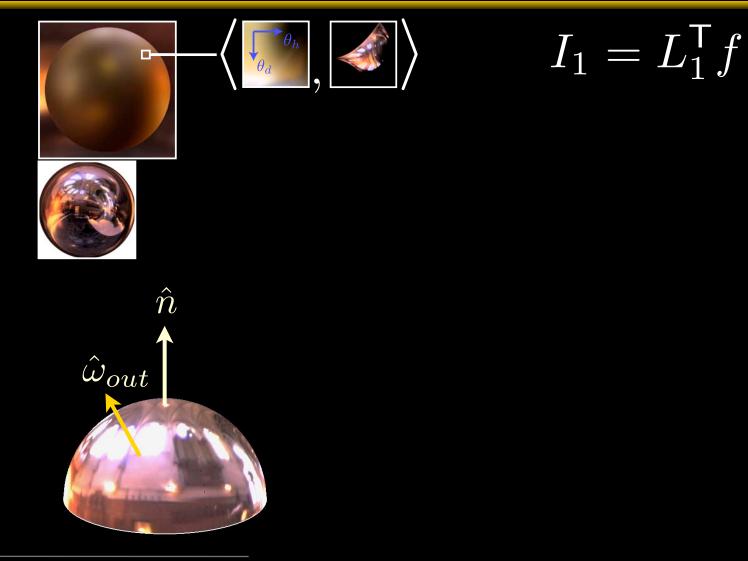


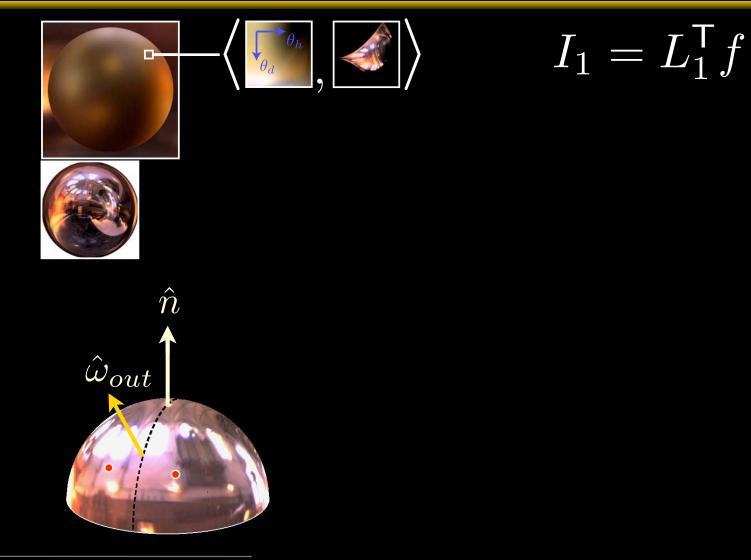


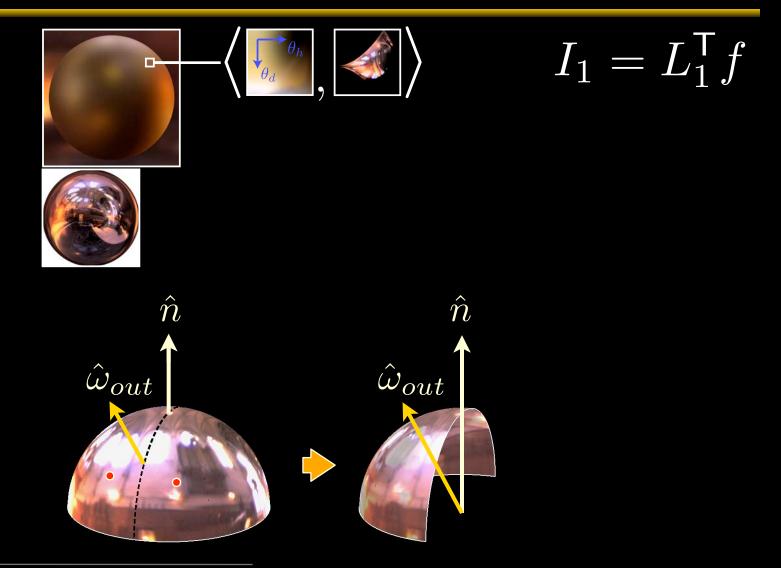
 $I_1 = L_1^\mathsf{T} f$

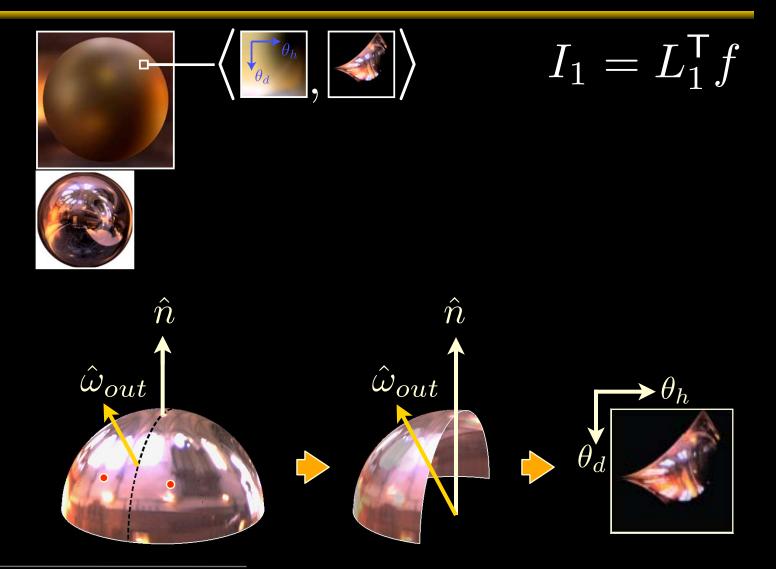


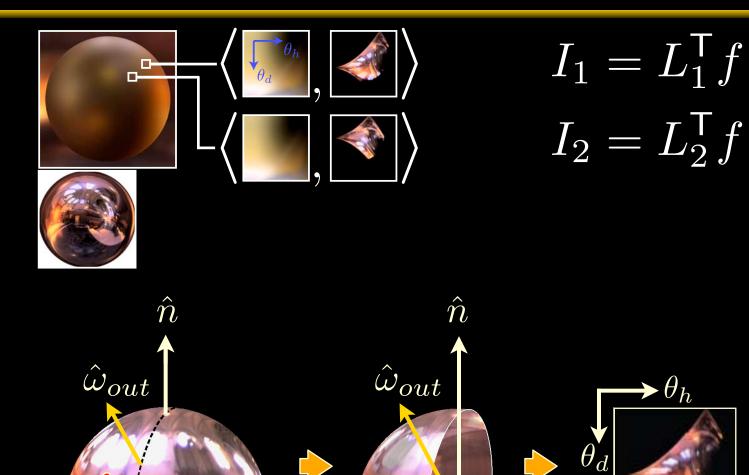




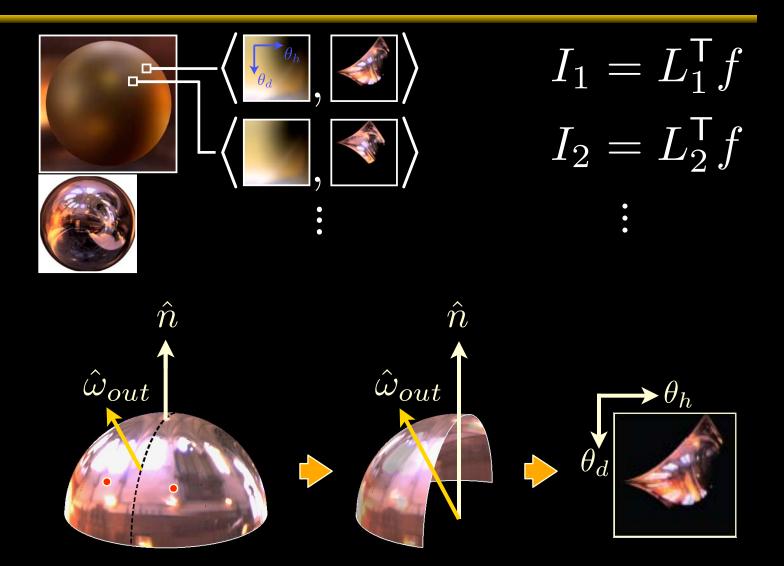


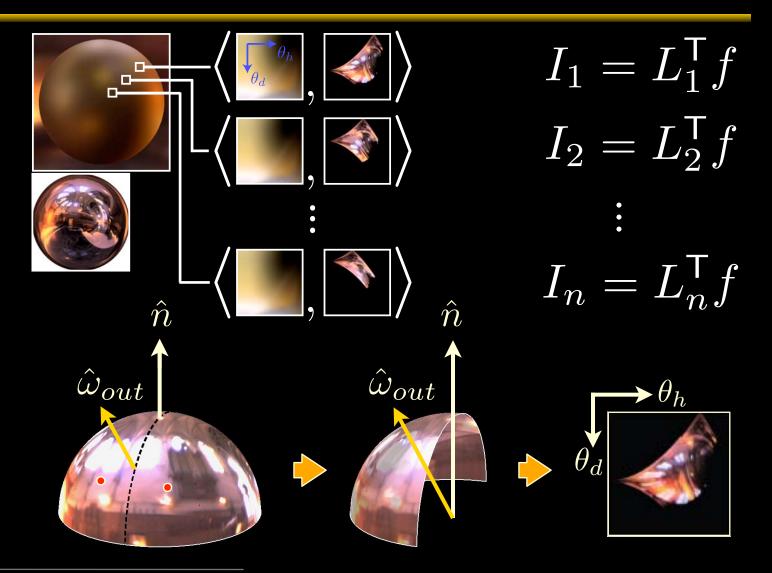


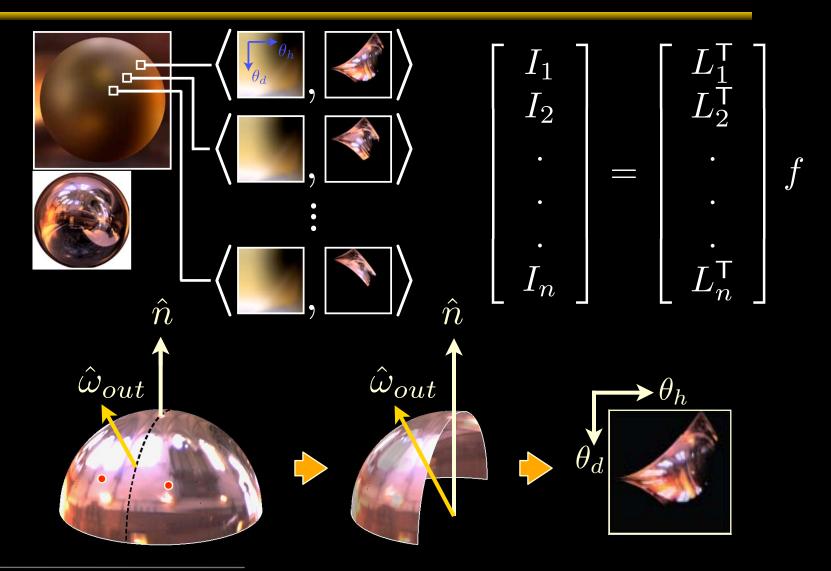


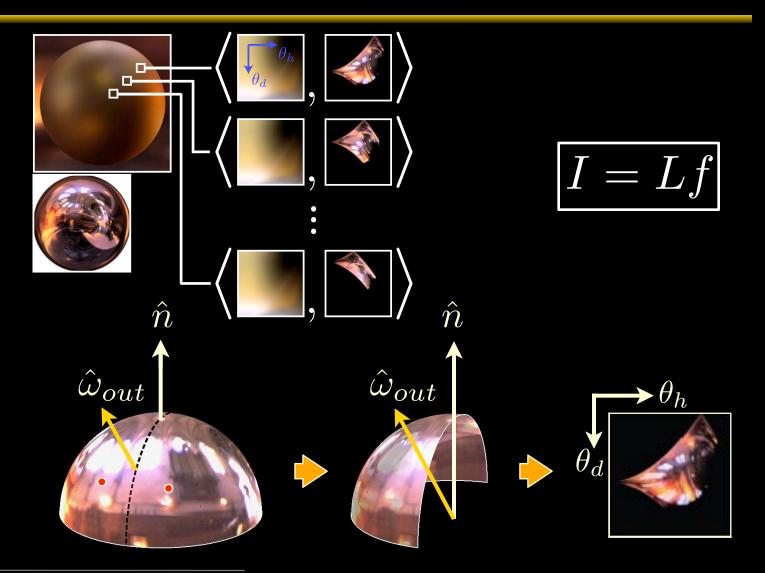






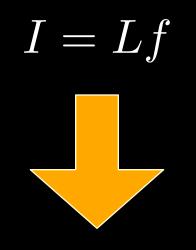




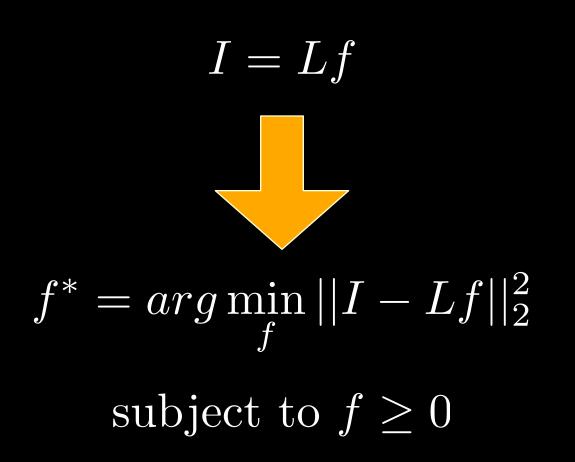


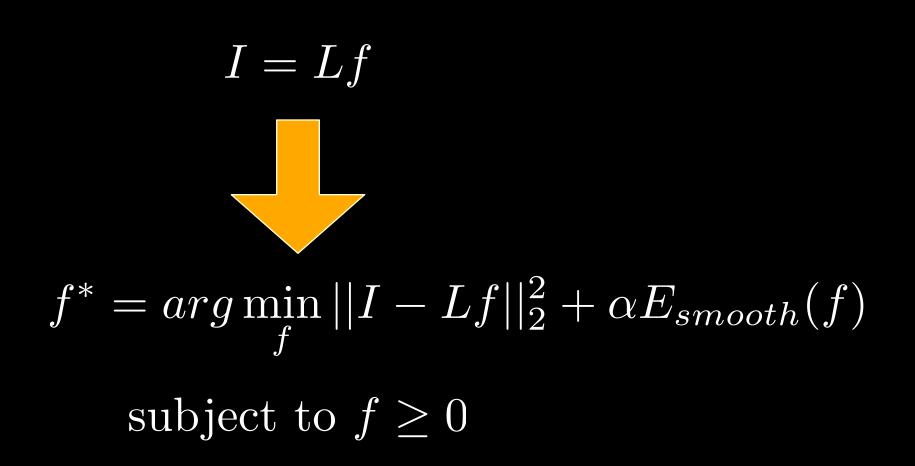
I = Lf









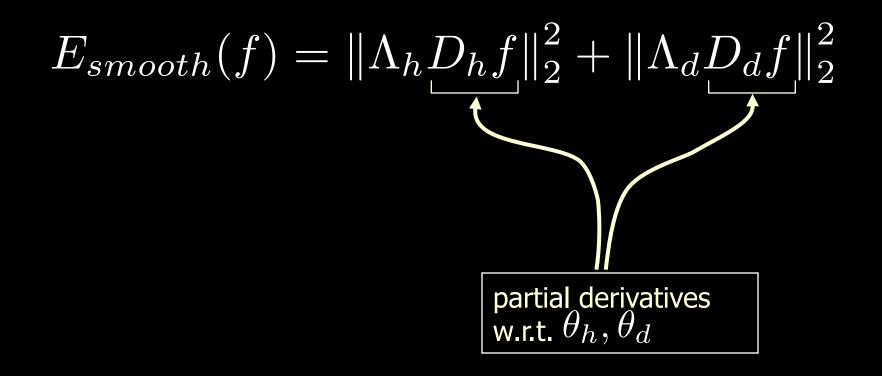


Non-uniform Regularization

$|E_{smooth}(f) = ||\Lambda_h D_h f||_2^2 + ||\Lambda_d D_d f||_2^2$



Non-uniform Regularization



Non-uniform Regularization

 $E_{smooth}(f) = \|\Lambda_h D_h f\|_2^2 + \|\Lambda_d D_d f\|_2^2$ diagonal matrices non-uniform weights learned from statistics of derivatives in MERL database

Input Environment



Input Image



Input Environment



Input Image



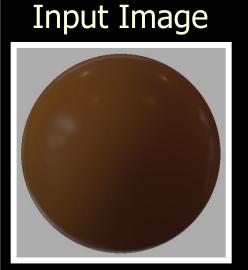
Input Environment



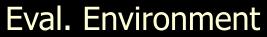
Eval. Environment







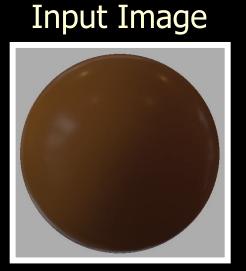
Recovered



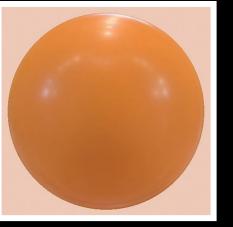


Passive Reflectometry





Recovered



Ground Truth



Input Environment



Eval. Environment



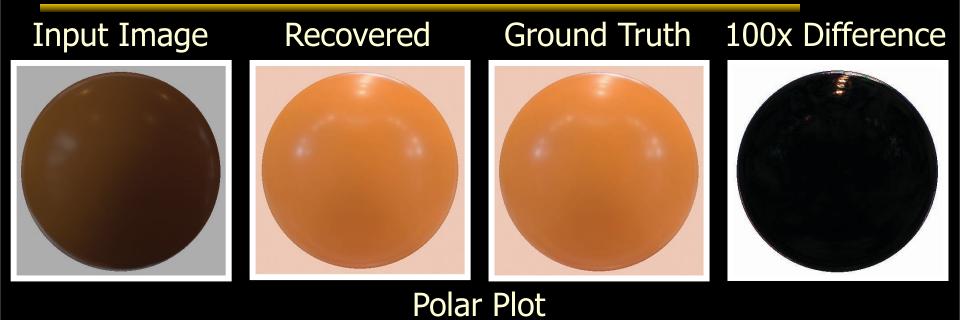


Input Environment

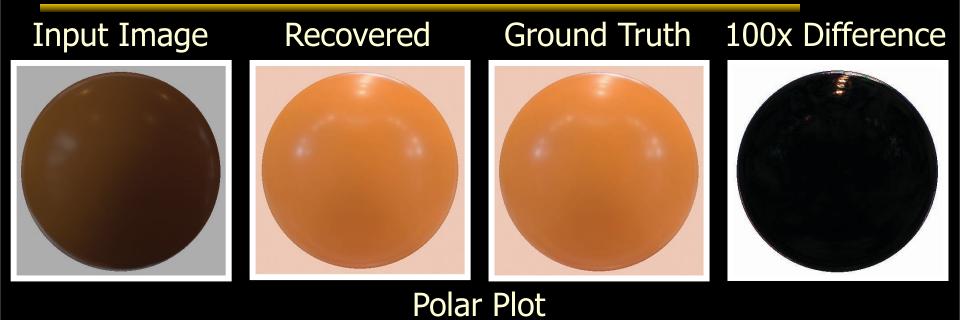


Eval. Environment

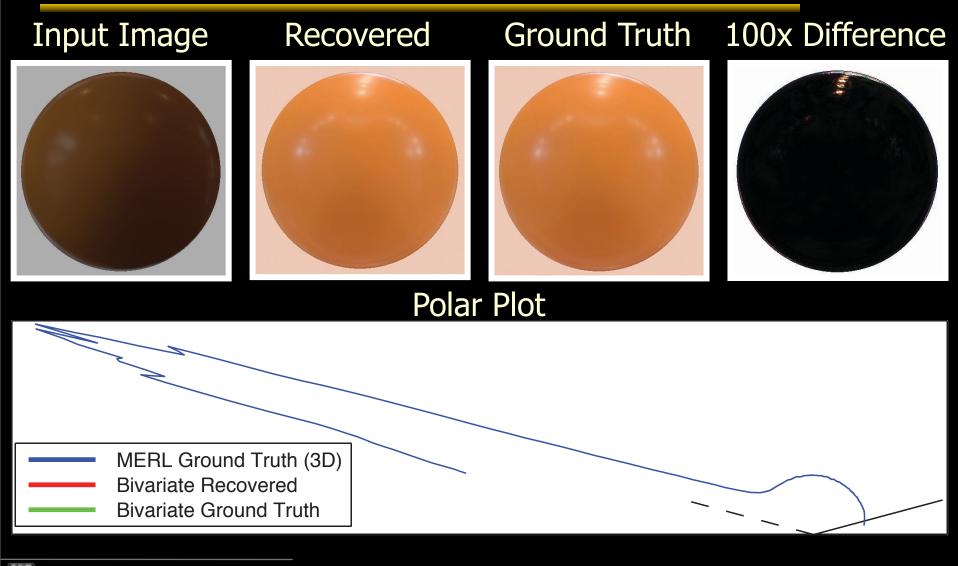


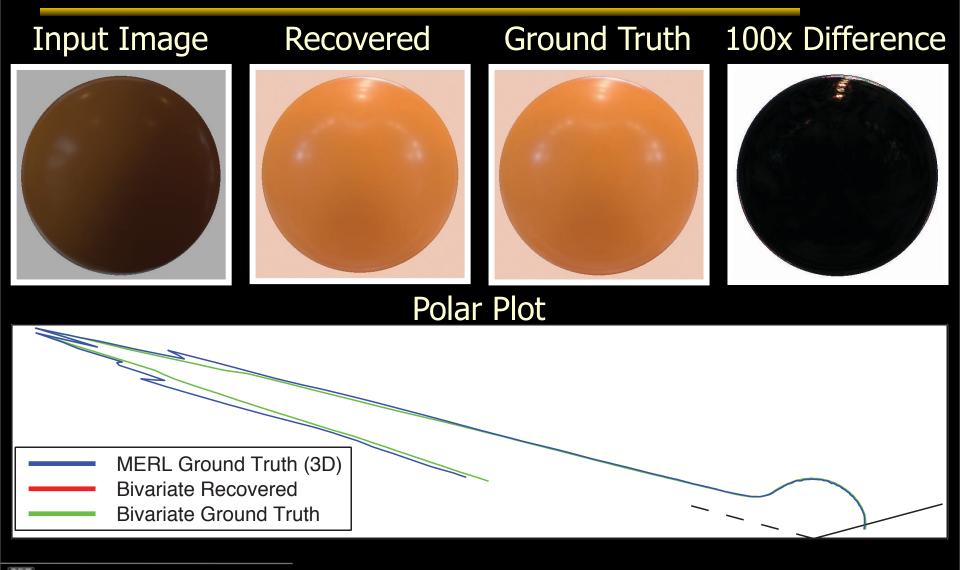


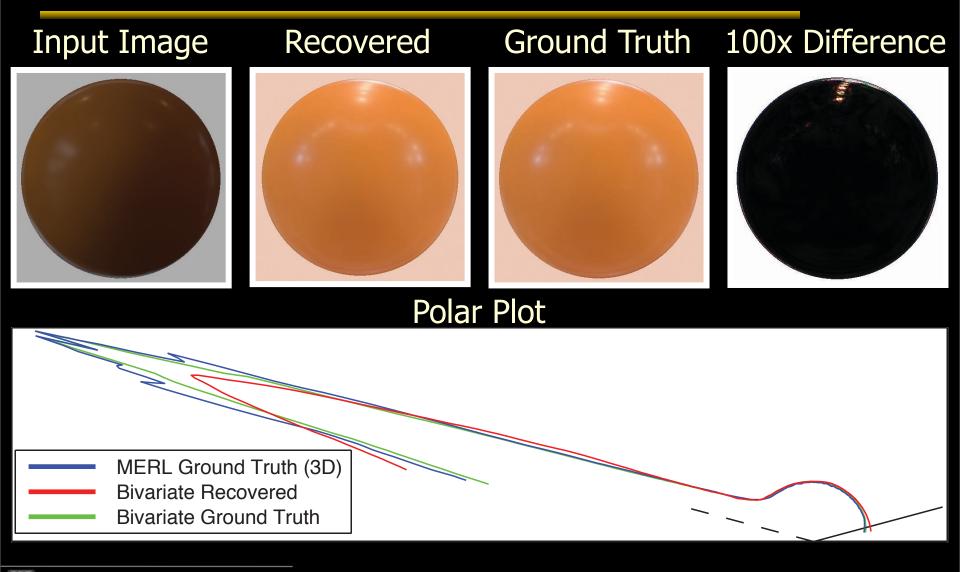
MERL Ground Truth (3D) Bivariate Recovered Bivariate Ground Truth

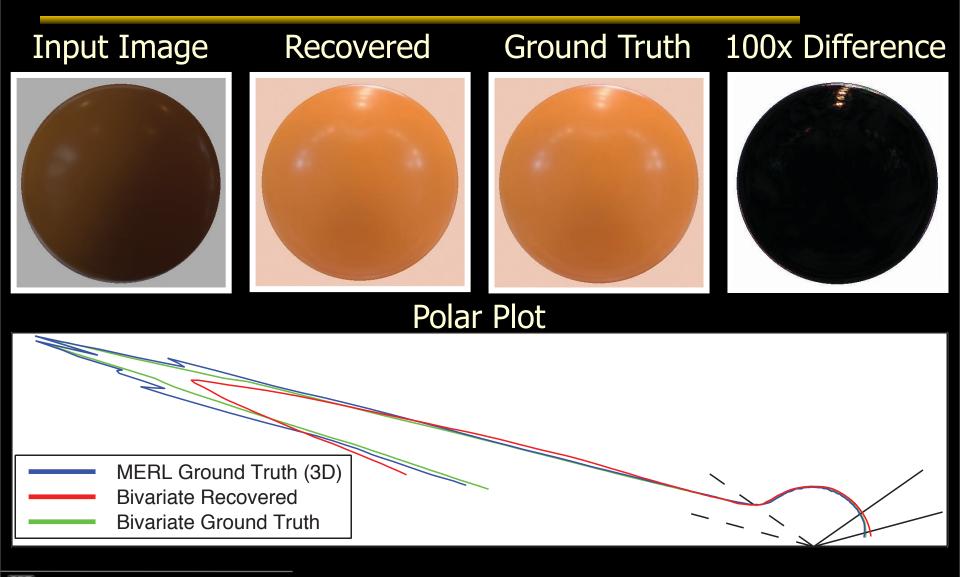


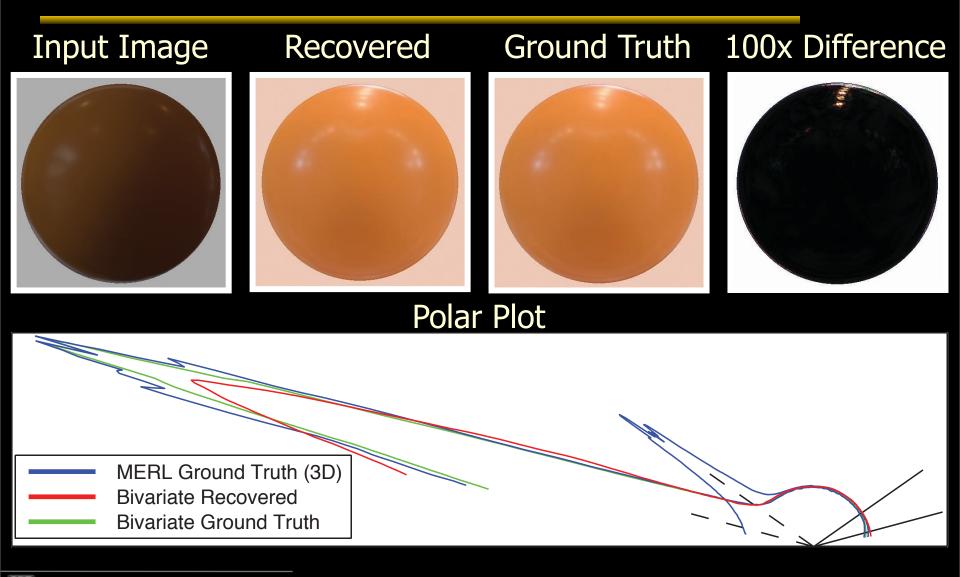
MERL Ground Truth (3D) Bivariate Recovered Bivariate Ground Truth

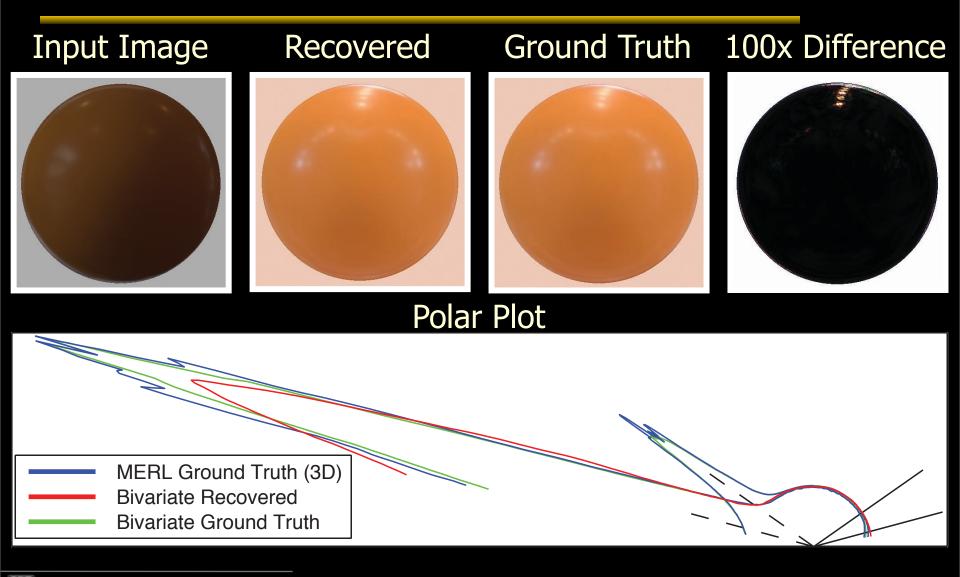


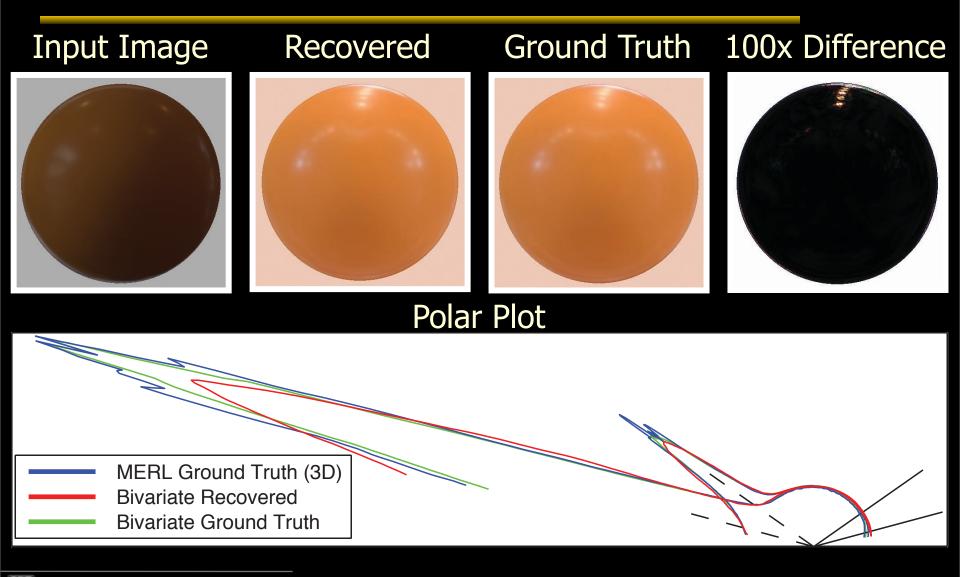


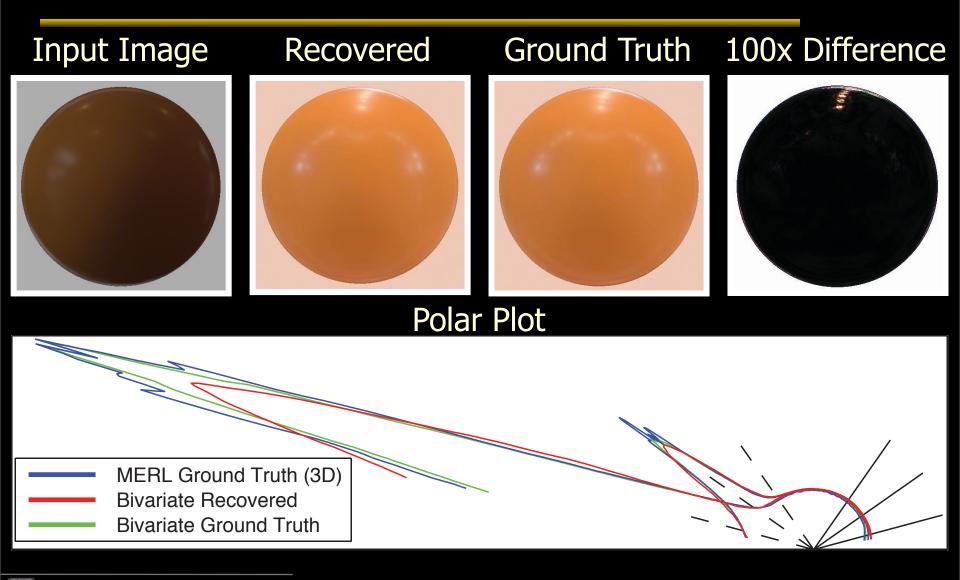


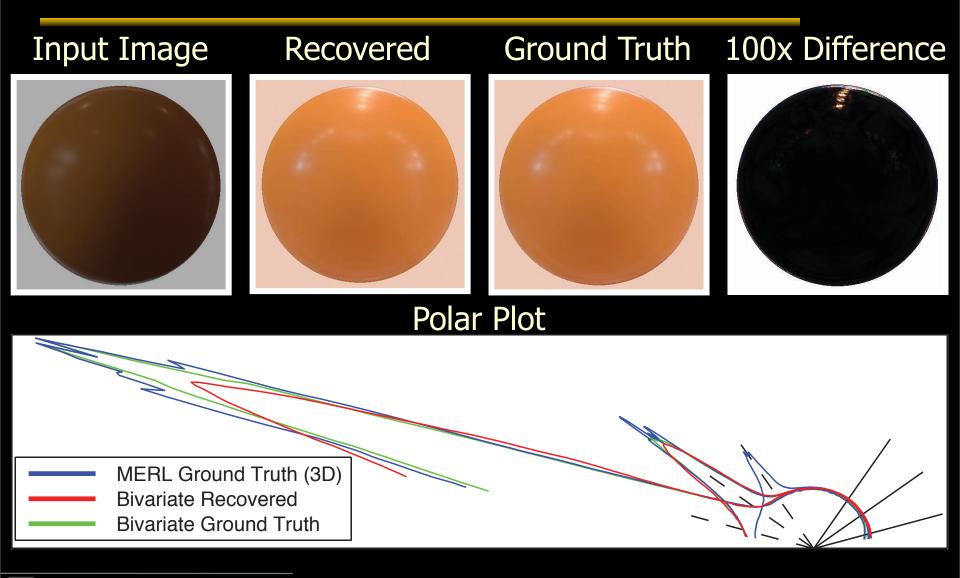


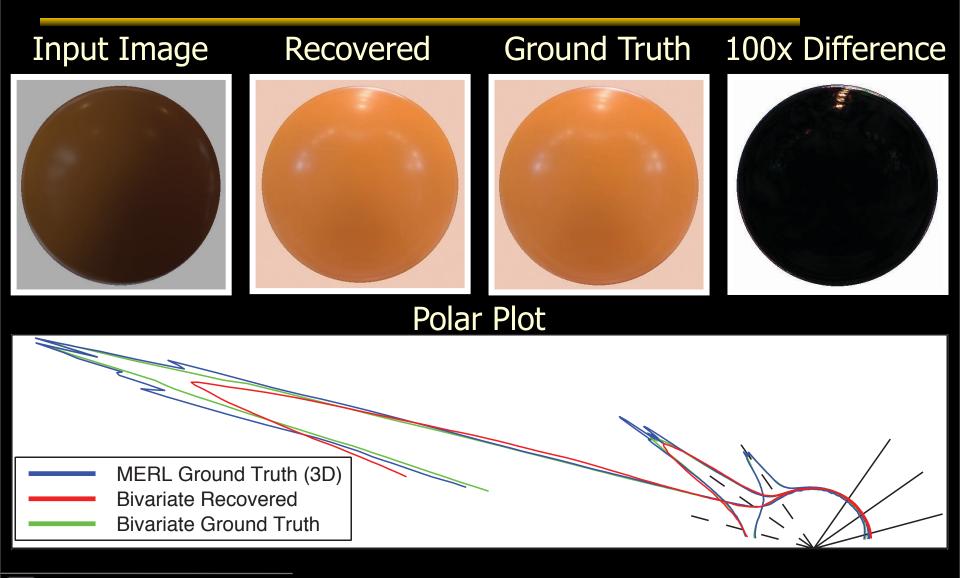


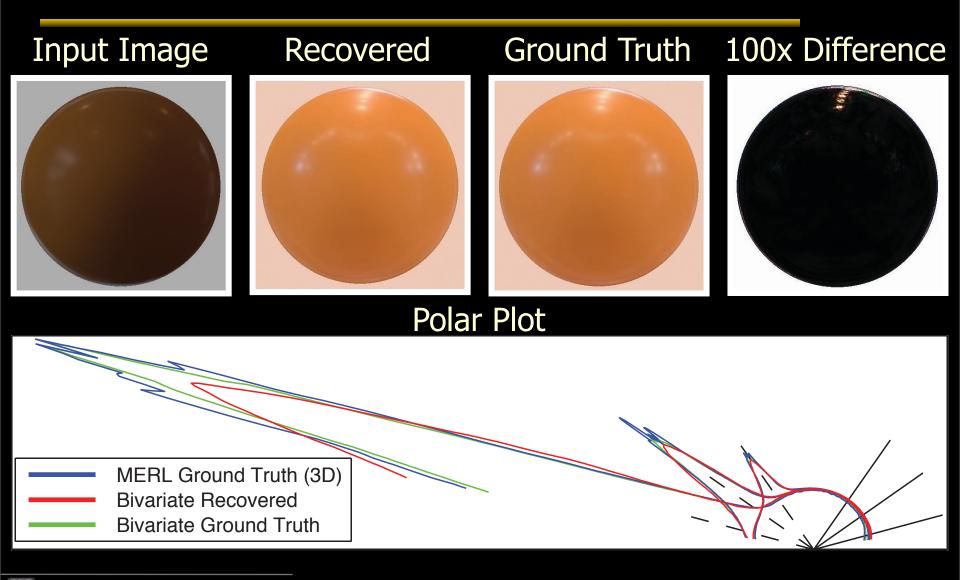


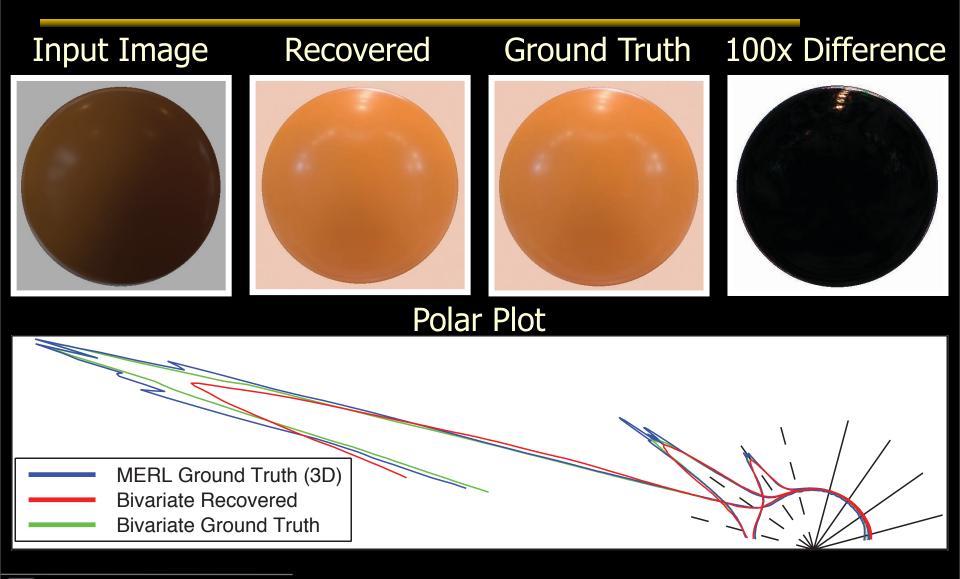


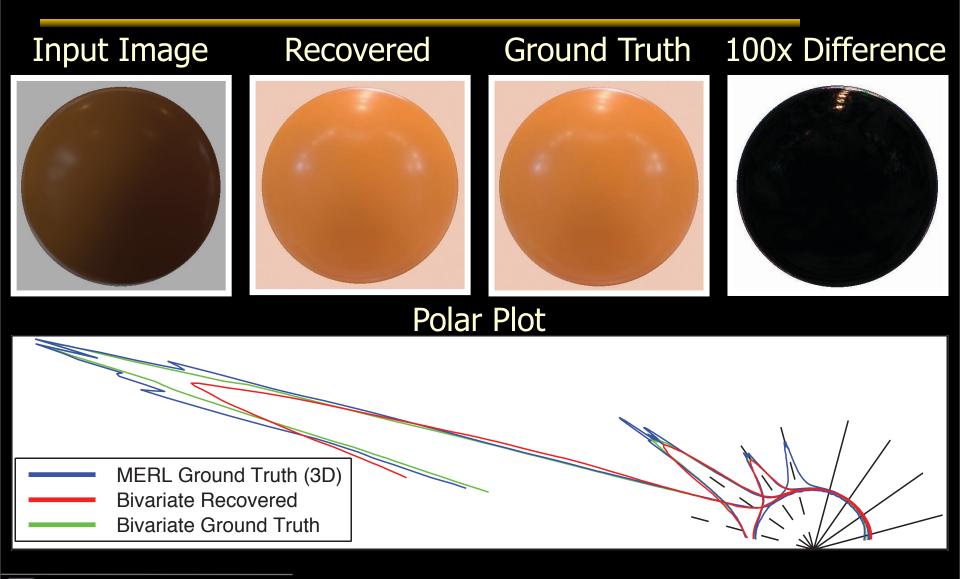


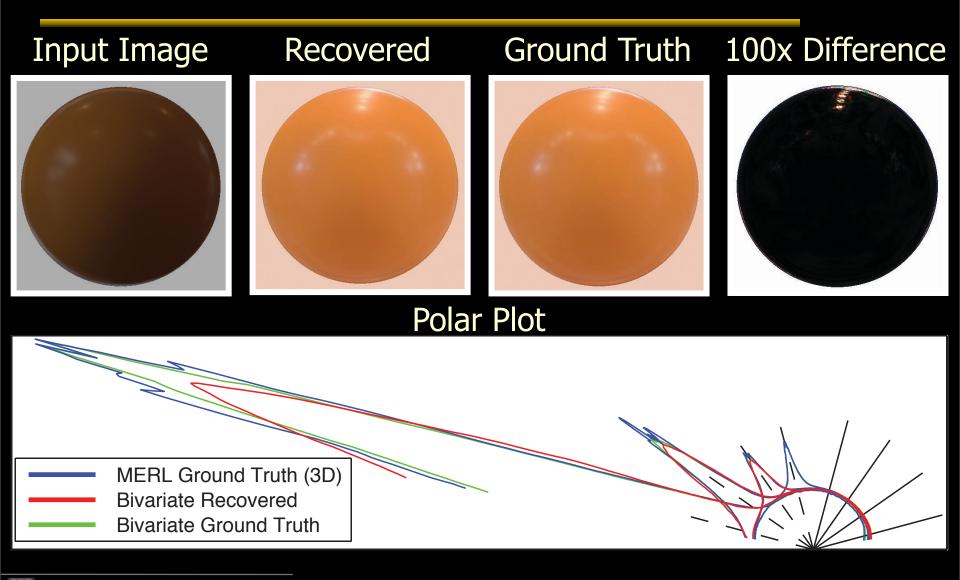


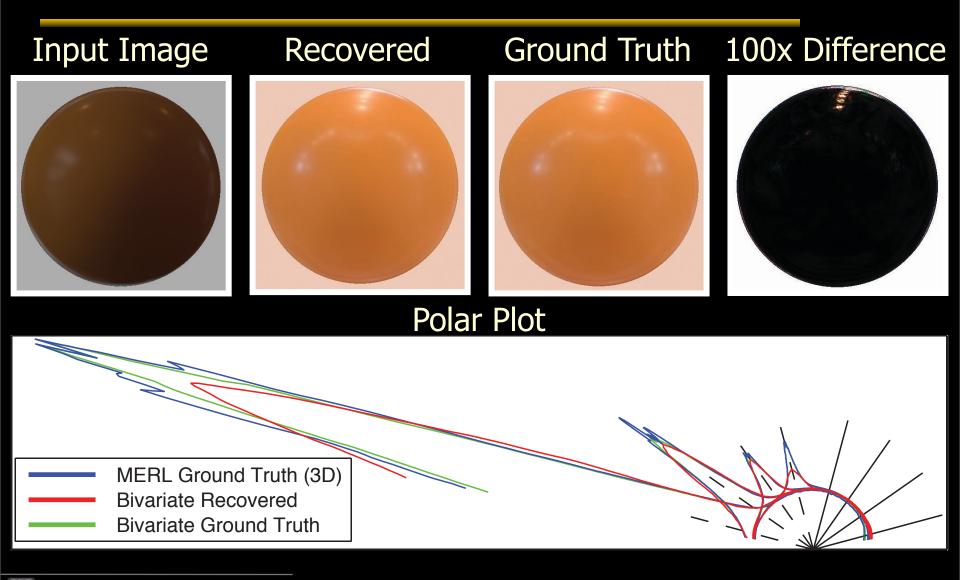












Input Environment



Input Image



Input Environment



Input Image

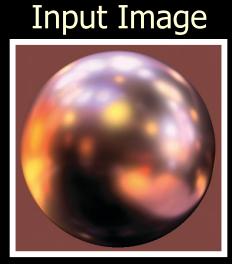


Input Environment









Recovered



Input Environment







Input Image



Recovered



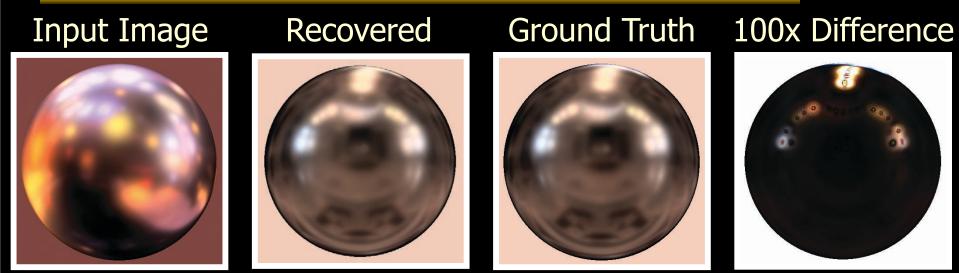
Ground Truth



Input Environment





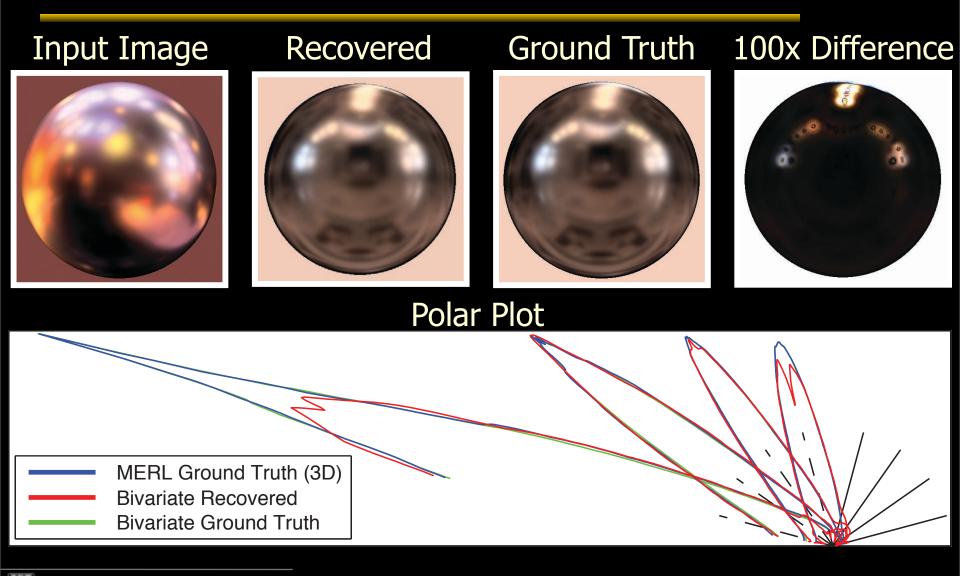


Input Environment



Eval. Environment





Input Environment



Input Image



Input Environment



Input Image

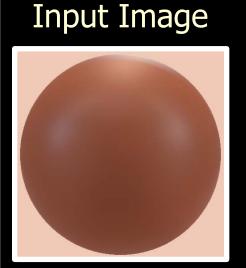


Input Environment

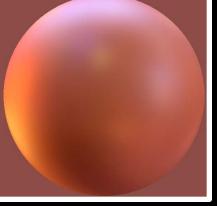








Recovered



Input Environment











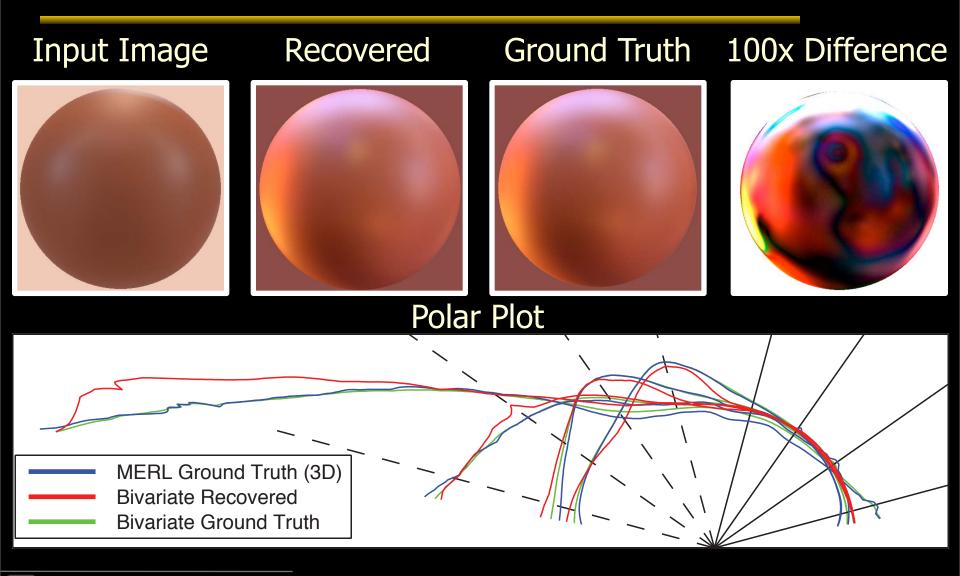






Eval. Environment







Input Environment



Input Image



Input Environment

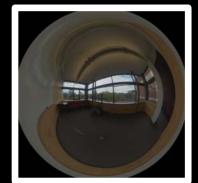


Input Image



Input Environment

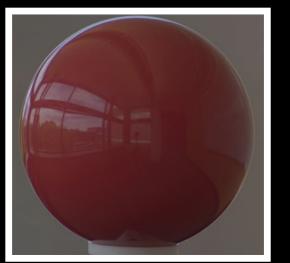






Input Image

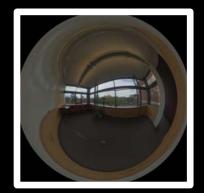
Recovered





Input Environment





Input Image



Recovered

Ground Truth

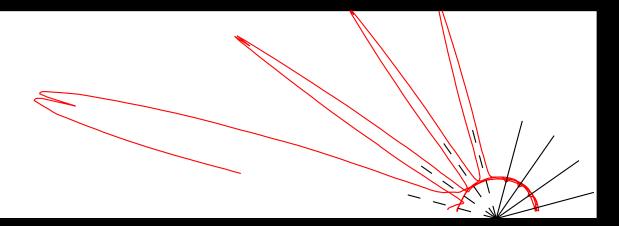


Input Environment



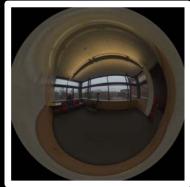


Input Image Recovered Ground Truth Image Image





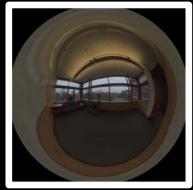
Input Environment



Input Image



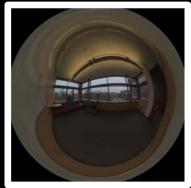
Input Environment



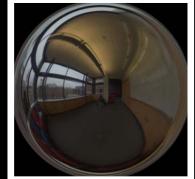
Input Image



Input Environment



Eval. Environment



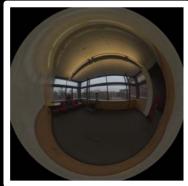
Input Image

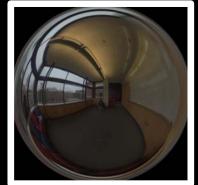
Recovered





Input Environment







Input Image

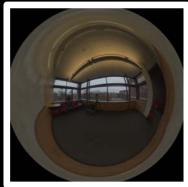


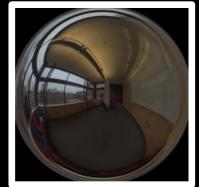
Recovered

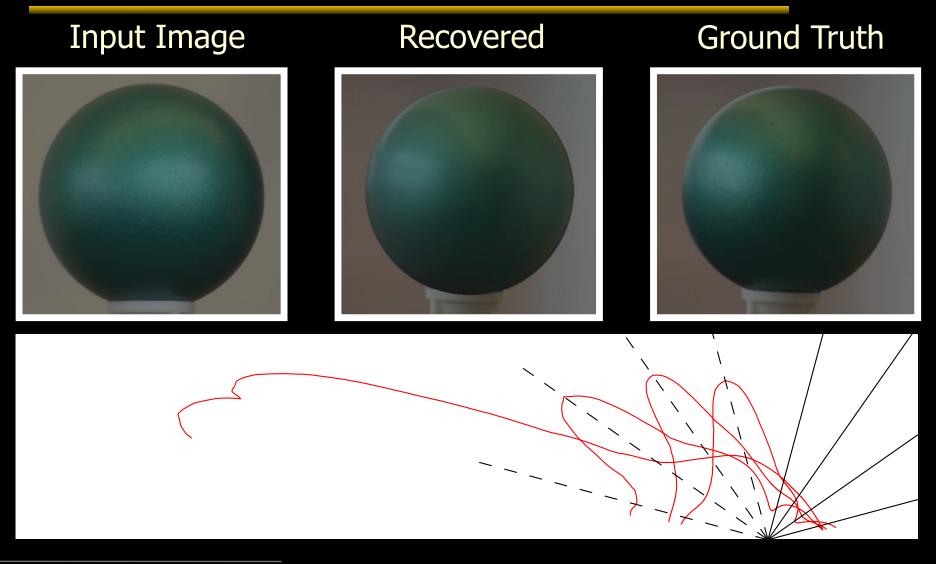
Ground Truth



Input Environment







🐺 Passive Reflectometry

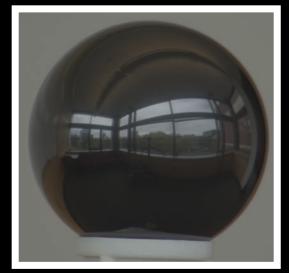


Input Environment



😽 Passive Reflectometry

Input Image

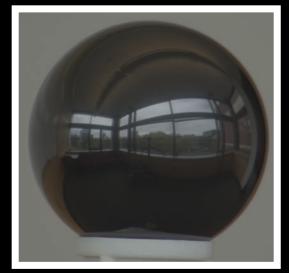


Input Environment



🕎 Passive Reflectometry

Input Image



Input Environment





Input Image

Recovered





Input Environment





Input Image

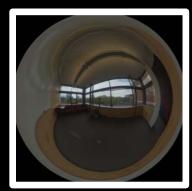


Recovered

Ground Truth



Input Environment





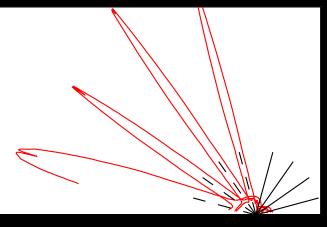
Input Image



Recovered

Ground Truth





🕎 Passive Reflectometry





Technique for "light-weight" reflectometry



Technique for "light-weight" reflectometry eliminates need for active illumination

Technique for "light-weight" reflectometry eliminates need for active illumination minimal infrastructure required

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- Enabled by reduction of isotropic BRDF domain (from 3D to 2D)
 - "bivariate" BRDF

Discussion



Discussion

$$I = Lf$$





|I = Lf|

When does an environment provide "adequate illumination"?





|I = Lf|

When does an environment provide "adequate illumination"?

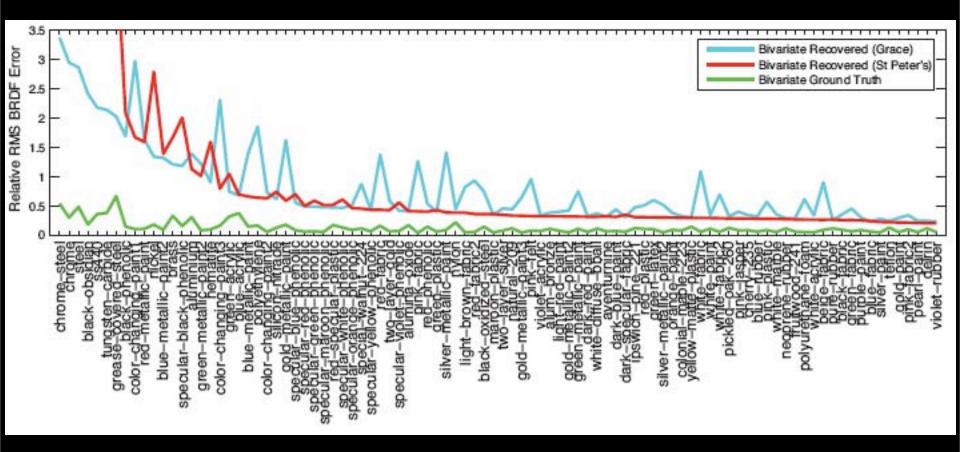
Can we estimate a bivariate BRDF when the environment (L) is unknown?



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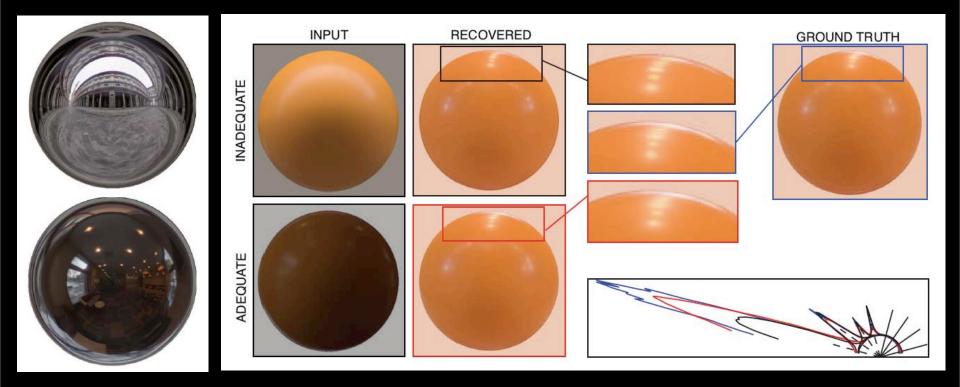


Results: Synthetic



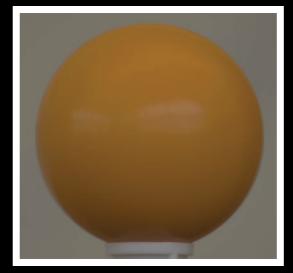
Passive Reflectometry

Results: Importance of L



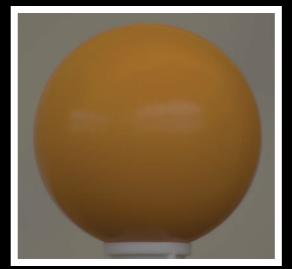
🐺 Passive Reflectometry

Input Image

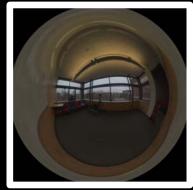




Input Image

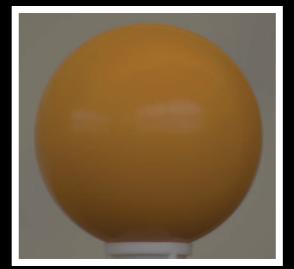


Input Environment

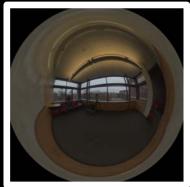


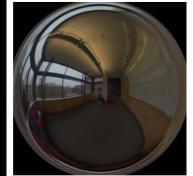
🕎 Passive Reflectometry

Input Image



Input Environment



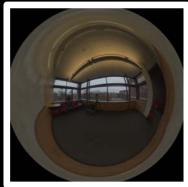




Input Image



Input Environment



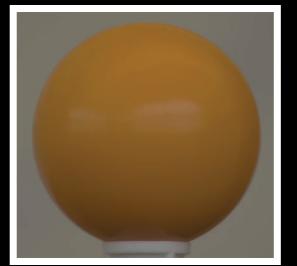
🐺 Passive Reflectometry

Ground Truth





Input Image

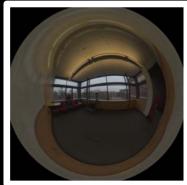


Recovered

Ground Truth



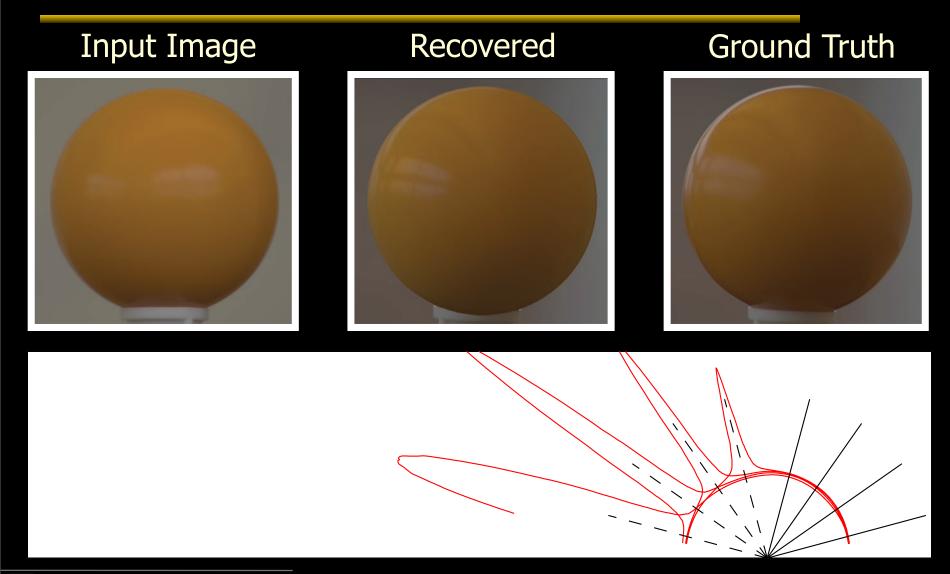
Input Environment



Eval. Environment



😽 Passive Reflectometry

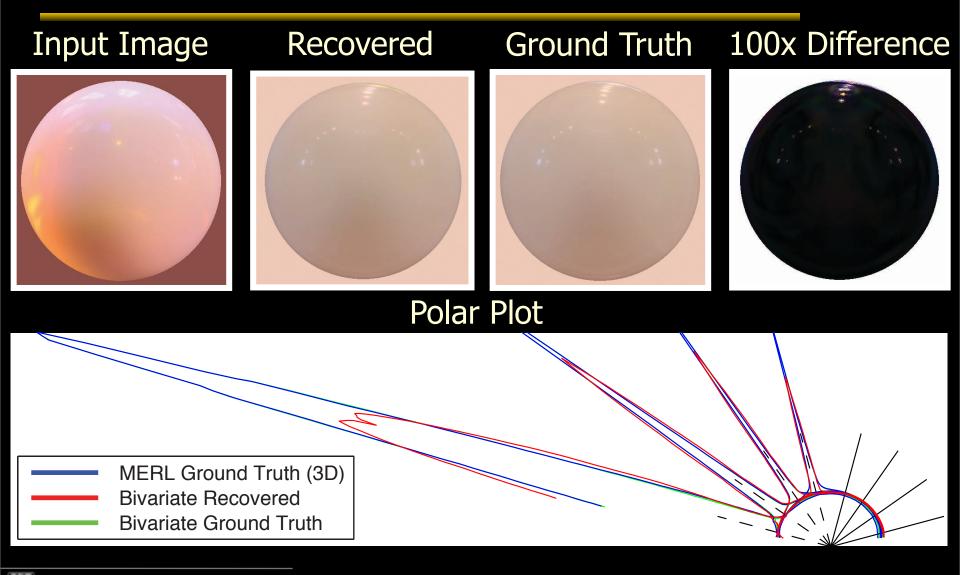


Passive Reflectometry

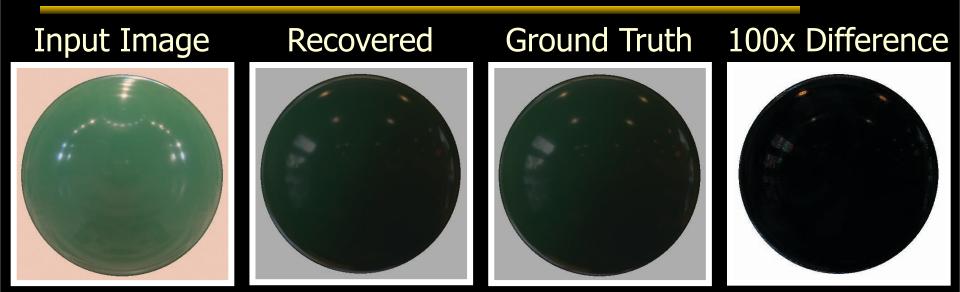








🚽 Passive Reflectometry

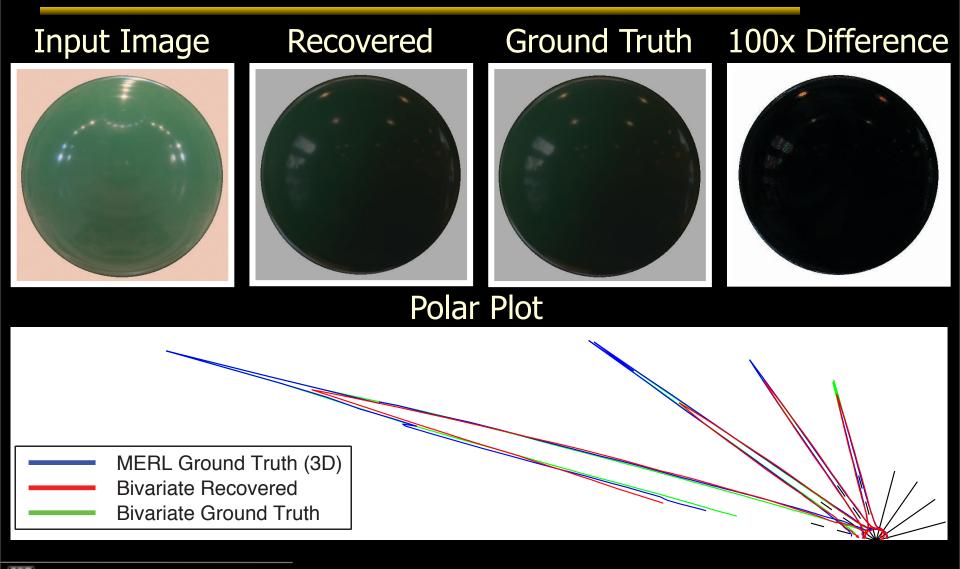


Input Environment









Passive Reflectometry